



Character Name

Race
Class
Karma
Background

S

STR
[Progress bar]

Armor Class

Current HP

Max HP

P

PER
[Progress bar]

Proficiency Bonus

Saving Throws
STR PER END CHA INT AGL LCK

Caps

E

END
[Progress bar]

- Skills
- ___ Barter (Cha)
 - ___ Big Guns (Str)
 - ___ Energy Weapons (End)
 - ___ Explosives (Per)
 - ___ Lockpick (Per)
 - ___ Medicine (End)
 - ___ Melee Weapons (Str)
 - ___ Repair (Per)
 - ___ Science (Int)
 - ___ Small Guns (Agl)
 - ___ Sneak (Agl)
 - ___ Speech (Cha)
 - ___ Unarmed (End)
 - ___ Survival (Per)

Perks

C

CHA
[Progress bar]

I

INT
[Progress bar]

A

AGL
[Progress bar]

L

LCK
[Progress bar]

